# LUNAR RESCUE

### "A GAME OF SKILL & CONCENTRATION"







#### **FEATURES**

Enjoy outer space adventure in full color and realistic

sound!

You are in space. You must rescue 6 victims and bring them
back so the mother ship.

This is not says. Metors and enemy allies stand between you and the verient, You must decigal and short your way through. You must make six landings and six receive. Your points are scened when docking and rescue is finished. One rescue sits will be added when you scene 3,000 points. If you make the six landings, rescue and fuel points are added.

## INSTRUCTIONS

- \* Select game for one or two player.
- \* Push red button to descend from mother ship to rescue astronouts.
  \* Find a lending area as your avoid one: inclining shooting
- Pushing red button will control the landing speed of the rescue ship.
- After landing, return to mother ship.
  Push red button to shoot at flying switers. Control regular ship to dock with mother ship.
  - \* When clocking is accomplished and istronaut saved, the following points are secred:

    1st frame 50 points each astronaut 2nd frame 100 points each astronaut 3nd frame 150 points each astronaut 3nd frame 150 points each astronaut
- see frame 300 points seek astronaut
  5th frame 300 points seek astronaut
  5th frame 300 points seek astronaut
  \* One rescue ship will be awarded when score reaches
  3.000 points.
- When you land six (S)times in one frame, astronaut rescue points and remaining fuel points are added to your score.

  \* Flying squore detroyed source 30 or 50 points.

  \* Rescue all six (6) astronauts in a frame for books boyes.
- DIMENSIONS

(Upright) (Table)
Height 68" 24"-28"
Depth 35" 22"
Width 24" 34"

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